



The Brain Game 55575

Makes improving vocabulary and word finding skills easier and fun. For all ages and abilities. Also invaluable to use with children and adults as an informal assessment tool to identify if a word finding difficulty is present and possible areas for intervention, as well as part of a therapy programme.

Based on the following 12 categories which are important for developing a base from which to build vocabulary:

- Clothes
- Sports
- Body Parts
- Vehicles
- Animals
- Food
- Furniture
- Drinks
- Toys
- Jobs
- Weather
- Buildings

Contents

- 1 Game Board
- 6 Reward Boards
- 3 sets of challenge cards
- Spinner
- Sand timer
- 4 Counters (red, blue, green, yellow)
- 40 Counters (blue discs)
- Die

How To Play

Instructions are included in the product (a booklet 21 x 15cm). These instructions have a Copyright symbol on them so they are not reproduced here.

Safety

This game is intended for all ages, but we recommend that it is only used by players over three years of age as this game contains some small parts. The die is 1.5cm³. The 4 counters are each 2.5 x 1.3cm diameter. The 40 blue disc counters are 2.4cm diameter x 0.1cm. Never place any of the pieces in the mouth.

The use of this game must always be supervised by competent adults.

When not in use, store in a safe place, out of reach of clients.

The sand timer is glass, but is enclosed in a transparent plastic tube.

Care and Maintenance

When not in use, store in a clean, dry and safe place, out of reach of clients.

Handle the game with care.

Do not strike or drop the sand timer.

Keep the parts in the box to avoid losing any parts.

Specification

This product is in English - UK English.

Size: box 42 x 24.5 x 4cm

board 41 x 41cm

spinner (cardboard with plastic arrow) 19.4 x 19.3cm